

ABSTRACT

In accordance with one or more embodiments, a gaming device includes a novel payout structure wherein, upon placing a wager, an initial value of a prize is established at the gaming device. During the duration of a game play (which may last, in one or more embodiments, for a predetermined number of rounds or a predetermined amount of time) the value of the prize is adjusted based on outcomes or symbols obtained by the player. For example, the value of the prize may be decreased from a substantially high initial value over the course of a game play. At the end of the game play, a player is provided with a prize based on the final value of the prize.